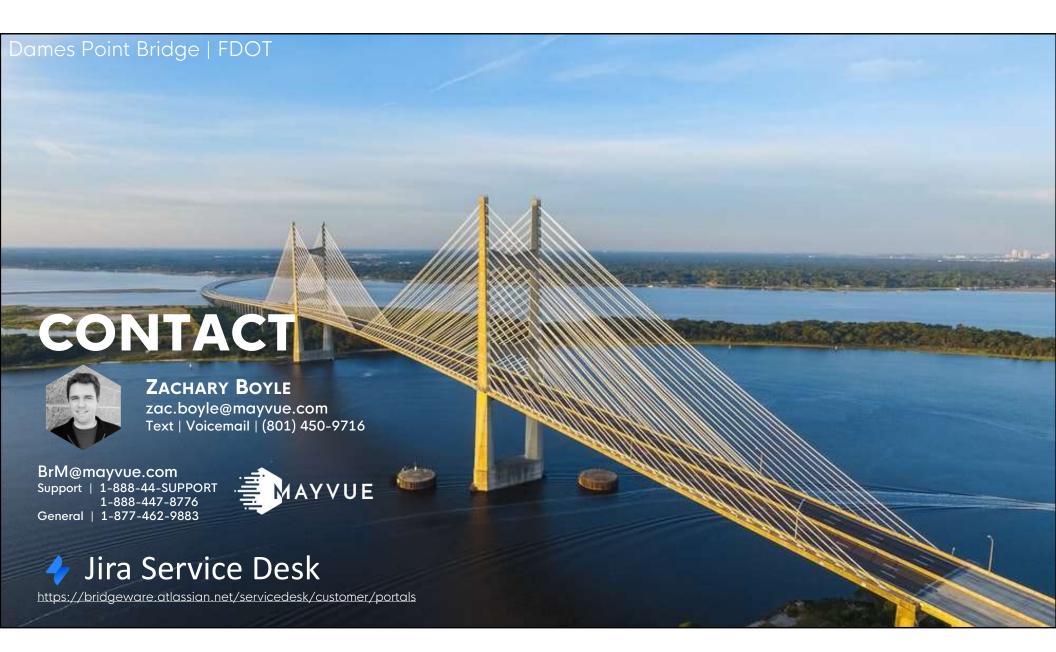
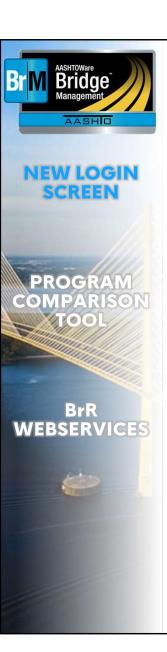
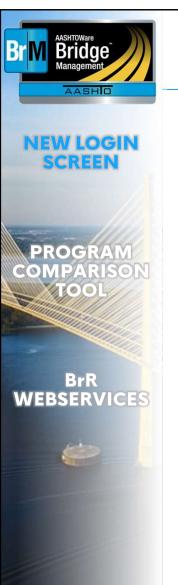
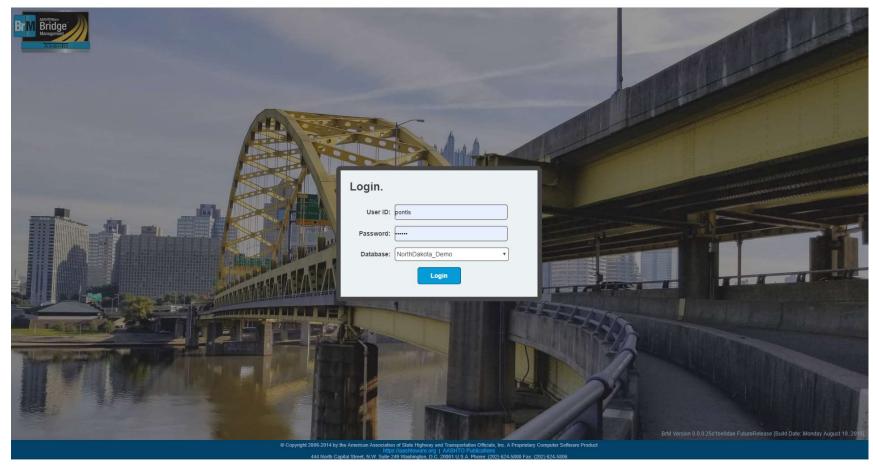


The features available in the currently available patches of BrM (up to BrM 6.2).



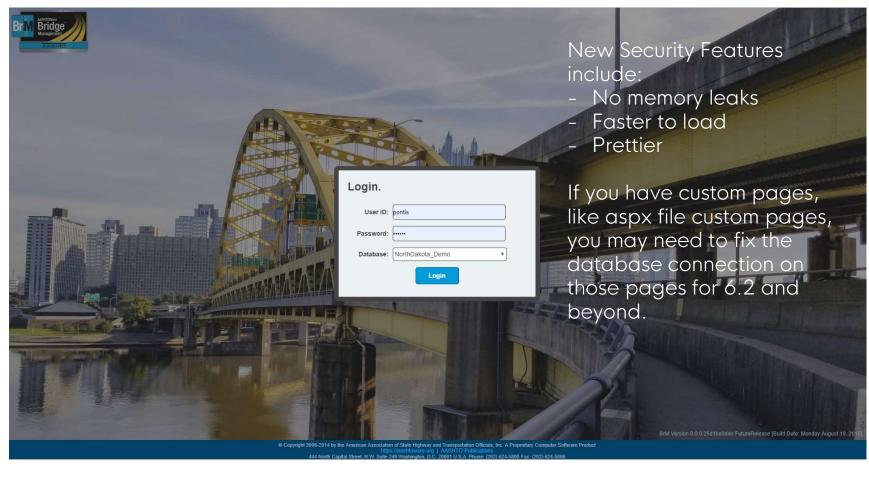






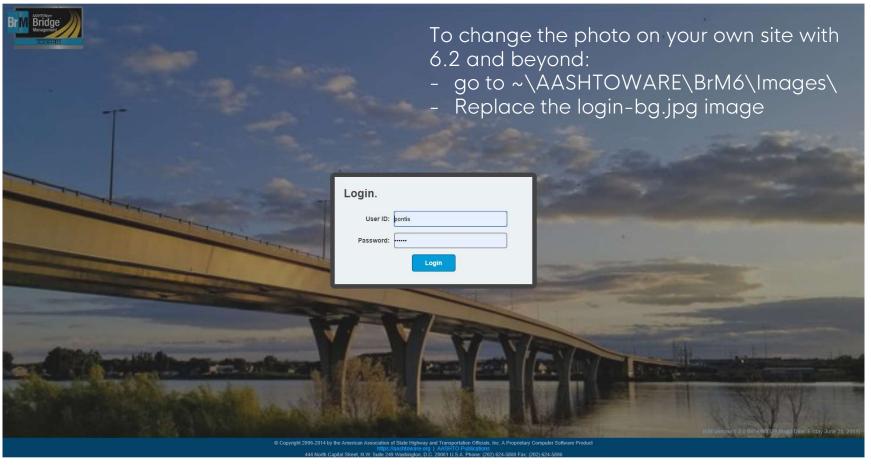
The new login screen is the most noticeable change in BrM 6.2.





The improvement was needed to address some security vulnerabilities in how the login worked. The improvement fixed the leak, but if you had custom pages (note, not configured, but .aspx custom pages) then you will need to revisit the connections to the login page. Let us know and we can help you.





You can also change the photo. Send us your photos and we will rotate the default photos from one state to another with subsequent patches of BrM.





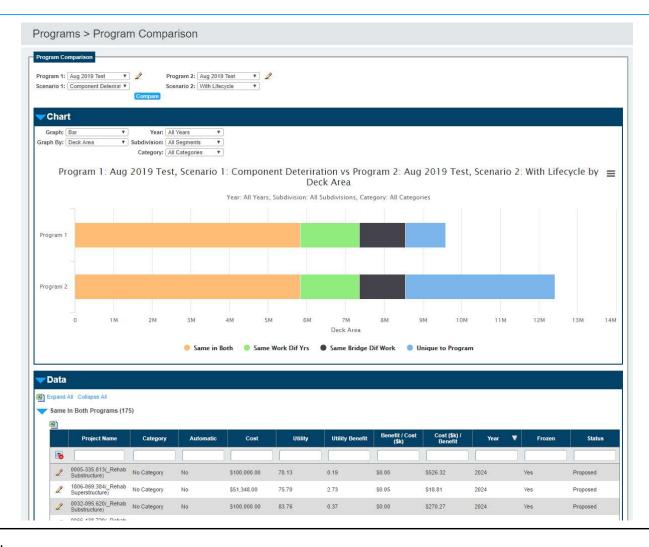




The program comparison tool helps users to get their hands around what is different between two scenarios – which can be a ton of data.

NEW LOGIN SCREEN WEBSERVICES

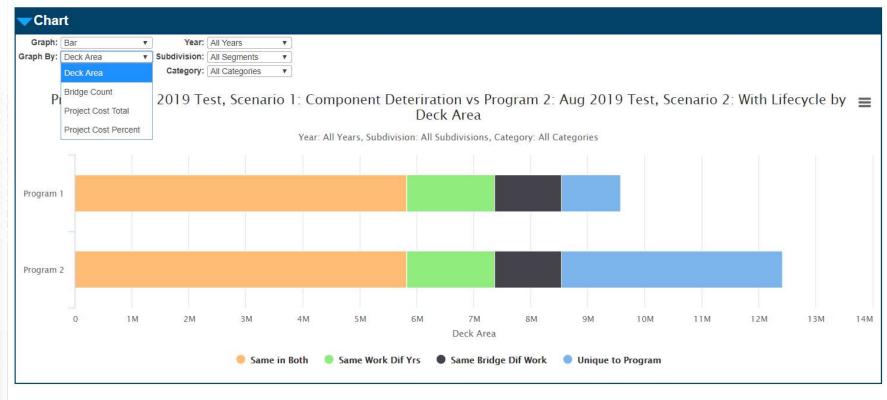
PROGRAM COMPARISON TOOL



There are the graphs and then the grid.

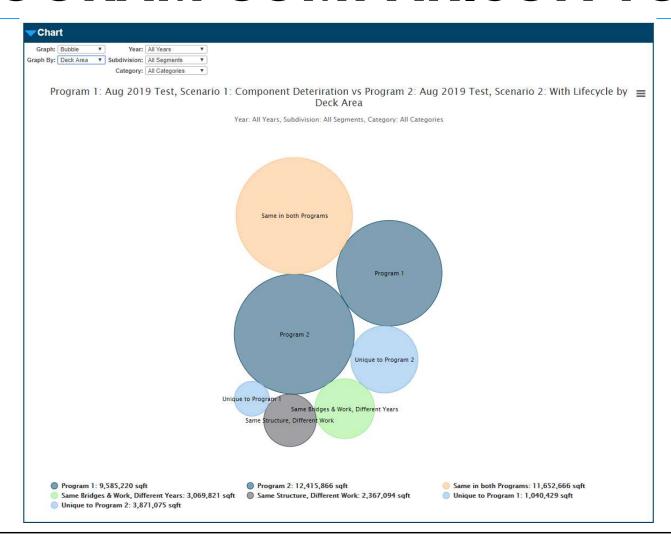
NEW LOGIN

PROGRAM COMPARISON TOOL



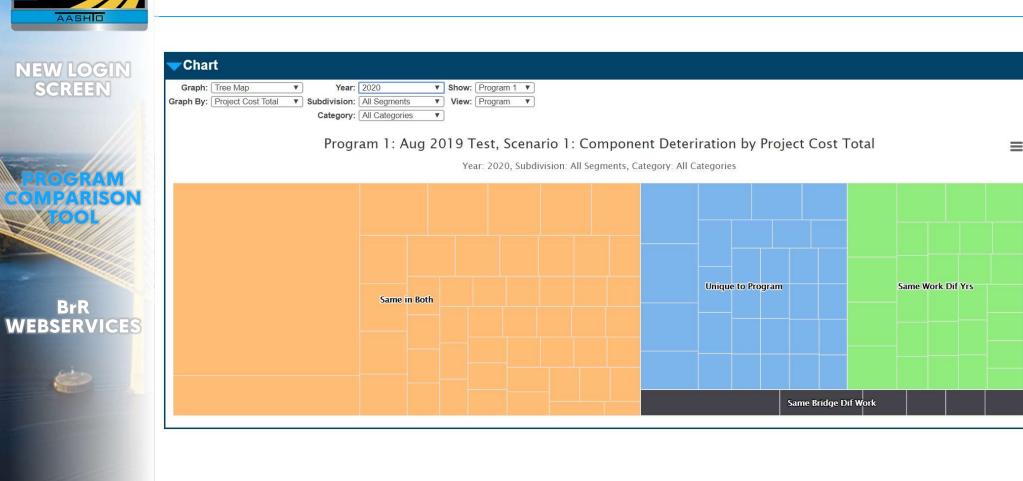
The graphs can show you differences by deck area, or cost or count of bridges. Lots of options.





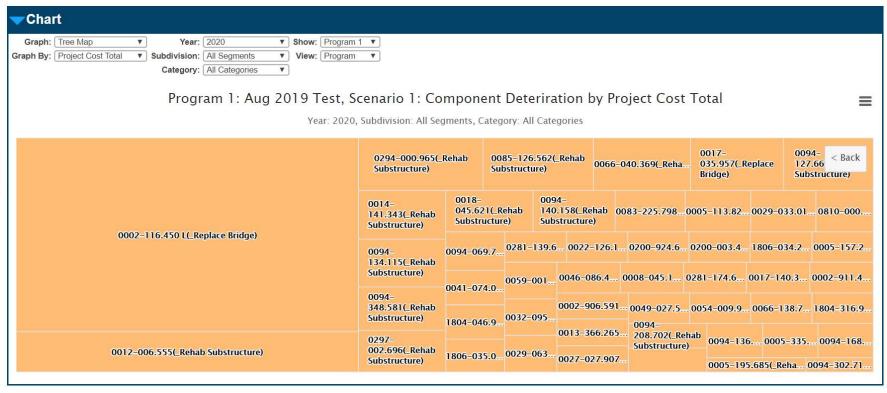
If it's easier to see them by relative size ...





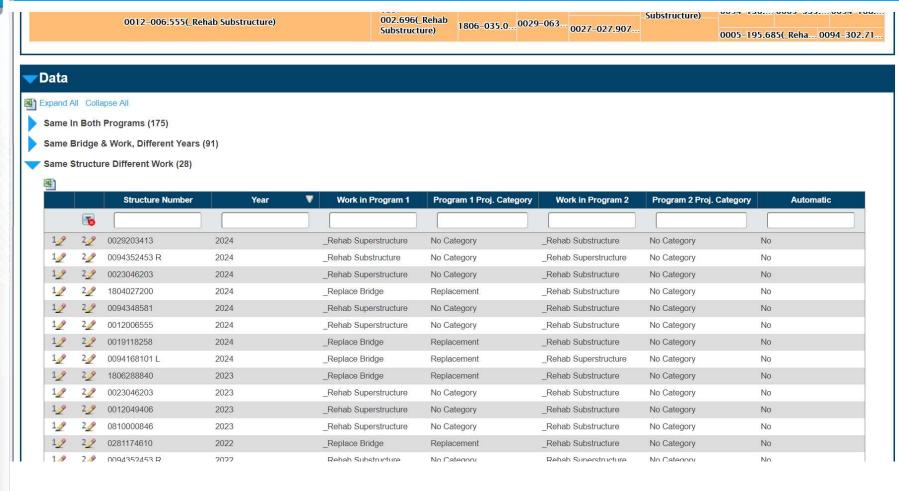
The tree-map graphs let you drill down to get more detail. But in this case notice the large project on the top left. Right away you can see the biggest project is the same in both programs.





Drilling down can get more details.





Scroll down to the grid. Notice you can link to the details of the project or export everything to excel.











BrM has also completed all of the API connections to connect and pass data to BrR without the two programs having to share a database.



Send to BrR:

Inventory Data

Bridge ID (bridge.bridge_id)
NBI Structure ID (8) (bridge.struct_num)
Name (bridge.strucname)
Active Status (bridge.bridge_status)

Location & Traffic Data

Year Built (bridge.yearbuilt)
 Location (bridge.location)
 Facility Carried (7) (bridge.facility)
 Feat. Intersected (6) (bridge.featint)
 Length (bridge.length)
 Route Number (roadway.routenum)
 Mi. Post / Km Post (roadway.kmpost)
 District (2) (bridge.district, paramtrs)
 County (bridge.county, paramtrs)

Owner (22) (bridge.owner, paramtrs)
 Maintainer (bridge.custodian, paramtrs)
 Admin. Area (bridge.adminarea, paramtrs)
 NHS Indicator (roadway.nhs_ind, paramtrs)

Functional Class (roadway.funcclass, paramtrs)

- Longitude (bridge.longitude)
- Latitude (bridge.latitude)
- Truck Percent (Roadway.truckpct)
- Precise Latitude (bridge.precise_lat)
- Precise Longitude (bridge.precise_lon)

- Multimedia Data

- Vehicle Data

Vehicle Definitions (LR Vehicle Defs)







The data fields available to BrR now. Note AADT and Truck Traffic are included.









Receive from BrR:

- Load Rating Event Data
 - Bridge_gd
 - Rating Date
 - Load Rater's name
 - Software Used (BrR in this case)
 - Rating Event Notes (if any)
- Vehicle Load Rating Data
 - Vehicle name
 - Vehicle_gd
 - Load factor
 - Load tons
 - Rating method
 - Analysis type
 - Limit State
 - Location (including span, girder and location)
- Multimedia Data

The fields BrR can now populate in BrM. BrR's part of the connection is still upcoming.



```
GET https://BrMWebsite.gov/BrM6/rest/bridge?l=brr
                                                         HTTP/1.1
{"TotalRows": 1120,
"Items":
[{BRIDGE_GD: "BFB20F07802040FB912558045D8D8FE1 ",
  BRIDGE_ID: "00100",
  STRUCT_NUM: "0000000000000010",
  STRUCNAME: "Mystery Bridge",
  BRIDGE_STATUS: "3"},
{...}, ... |}
                      GET https://BrMWebsite.gov/BrM6/api/Bridge/
          GetBrRBridgeDetail/BFB20F07802040FB912558045D8D8FE1
                                                         HTTP/1.1
{BRIDGE_GD: "BFB20F07802040FB912558045D8D8FE1 ",
  BRIDGE_ID: "00100",
  LENGTH: 1000.
  STRUCNAME: "Mystery Bridge",
  DISTRICT: "04",
  ... <etc>}
                 GET https://BrMWebsite.gov/BrM6/rest/LrVehicleDefs
                                                          HTTP/1.1
{"TotalRows": 15,
"Items": [{LR_VEHICLE_DEFS_GD: "BFB20F07802040FB912558045D8D8
FE1 "
  VEHICLE_NAME: "SHV 1",
  ...}, ... ]}
```

What this actually looks like is an agreed upon format in a text-message conversation. So it's not magic, just expected formats and locations.

